Subject: Design & Technology year 8 Long-term plan



## 12/14 weeks per rotation 24/26 hours of FT per year 24/26 hours of PD per year 24/26 hours of GD per year

Autumn term: 14 weeks 7+7 Spring term: 12 weeks 6+6 Summer term: 13 weeks 6+7

This LTP is designed to be delivered in different orders. Please see rotations spreadsheet to confirm which rotation you are teaching per term.

Week	Month	Learning Intentions and/or Key Questions
Aut1-1	September	Food Technology - Food4Fuel
Aut1-2		Hygiene, Health & Safety
Aut1-3		Recall understanding the food room, expectations and hygiene H&S
Aut1-4		(including 4 C's, knife handling and hazards). Apply and evidence
Aut1-5	October	principles through all practicals.
Aut1-6		Principles of food and healthy eating
Aut1-7		Apply the Eat Well Guide, 8 tips for healthy eating and portion size. Comparing and evaluating existing products, sensory analysis. Cook using appropriate equipment and skills then evaluate THREE dishes (two savory, one sweet). Understand how energy balance works and how food provides us with energy for bodily function.
		<b>Provenance:</b> Where our main sources of carbohydrates, proteins and fats come from. To understand the term 'staple food' and apply this to the understanding of cultural diets.
		Assessment Practical (assessed using assessment framework) + written (including two GCSE level questions)
		Half term holiday
Aut2-1	November	Food Technology
Aut2-2		Hygiene, Health & Safety
Aut2-3		Recall understanding the food room, expectations and hygiene H&S (including 4 C's, knife handling and hazards). Apply and evidence
Aut2-4		principles through all practicals.
Aut2-5		
Aut2-6 Aut2-7	December	Principles of food and healthy eating Apply the Eat Well Guide, 8 tips for healthy eating and portion size. Comparing and evaluating existing products, sensory analysis. Cook using appropriate equipment and skills then evaluate THREE dishes (two savory, one sweet). Understand how energy balance works and how food provides us with energy for bodily function.
		<b>Provenance:</b> Where our main sources of carbohydrates, proteins and fats come from. To understand the term 'staple food' and apply this to the understanding of cultural diets.

		Assessment Practical (assessed using assessment framework) + written (including two
		GCSE level questions)
		Christmas holiday
Spr1-1	January	Product Design - Mechanical Pull-Toy
Spr1-2		Research & Analysis
Spr1-3		To apply understanding of the design brief whilst exploring individual points
Spr1-4		from it. Recall understanding of ACCESSFM to create a detailed product analysis. Critically Analyse a chosen target audience. Produce accurate
Spr1-5		and detailed research to help influence design choices.
Spr1-6	February	
		Designing & Making
		Creating a variety of imaginative design ideas influenced by research and
		a chosen target audience. To expand on prior knowledge on colour and drawing techniques. To recap on how to use the coping saw.
		Assessment
		Formative Practical assessment
Sector 1		Half term holiday
Spr2-1 Spr2-2		<b>Specialist Tools</b> To gain confidence in using specialist tools and equipment including
Spr2-2	March	coping saw, pillar drill and any finishing techniques. To use knowledge in
Spr2-4	March	the development of the final mechanical device.
Spr2-5		
Spr2-6		<b>Designing</b> To create a variety of designs influenced by their users wants and needs.
		To recap on different types of branding, creating packaging and
		advertisements for the finished product. To acquire skills in sanding,
		painting, etching and other specialist skills.
		Self-evaluation and Assessment
		To evaluate and refine final product against the specification, taking into
		account any changes made throughout the project. Final grade given
		against end product and written assessment.
	April	Easter holiday
Sum1-1		CAD/CAM - clocks
Sum1-2		Introducing CAD/CAM:
Sum1-3	Мау	Computer aided design and computer aided manufacture; how it is used and how it benefits the design industries. Thinking about new and
Sum1-4		emerging technologies and their benefits. Specifically looking at the laser
Sum1-5		cutter and how it works.
Sum1-6		Design softwares
		<b>Design software:</b> Learning how to use TechSoftV2 which is an industry level software which
		enables designs to be realised and sent to the laser cutter to be cut and
		engraved. Pupils will learn about the different colours and thicknesses
		required to cut/engrave/raster on the laser cutter.
		Research & Analysis
		To apply understanding of the design brief whilst exploring individual points
		from it. Recall understanding of ACCESSFM to create a detailed product
		analysis. Critically Analyse a chosen target audience. Produce accurate and detailed research to help influence design choices.

		<b>Designing &amp; Making</b> Creating a variety of imaginative design ideas influenced by research and a chosen target audience. To expand on prior knowledge on colour and drawing techniques. To translate drawn designs onto TechSoftV2.
	June	Half term holiday
Sum2-1 Sum2-2 Sum2-3 Sum2-4 Sum2-5 Sum2-6 Sum2-7	ylut	<ul> <li>Specialist Tools To gain confidence in using specialist tools and equipment including TechSoftV2, the laser cutter. </li> <li>Designing &amp; making To finish making the prototype clock, assembling all of the clock pieces once the laser cutter has cut and engraved. The clock should be fully functioning. Then analyse clock packaging and design a net of the clock packaging as a prototype if the clock were to be sold in a shop. Self-evaluation and Assessment To evaluate and refine final product against the specification, taking into account any changes made throughout the project. Final grade given against end product and written assessment.</li></ul>